



Junior Playing Conditions 2016/17

Contents

- [1 Objective](#)
- [2 Authority](#)
- [3 Rule Changes](#)
- [4 Draw](#)
- [5 Representative Teams](#)
- [6 Junior Trophies](#)
 - [6.1 Batting and Bowling average criteria](#)
 - [6.2 TCI Junior Cricketer of the Year](#)
- [7 PLAYERS](#)
 - [7.1 Registration](#)
 - [7.2 Grading of Players](#)
 - [7.3 Substitution of Players General](#)
- [8 PLAYING CONDITIONS – JUNIOR GRADES](#)
 - [8.1 Health and Safety](#)
 - [8.2 Match Overview](#)
 - [8.3 Duration of Play and Over Rates](#)
 - [8.4 Follow On](#)
 - [8.5 No Ball](#)
 - [8.6 Wide Ball](#)
 - [8.7 Quarters Cricket](#)
 - [8.8 Declarations](#)
 - [8.9 Washouts and Interruptions to Play](#)
 - [8.10 Minimum Number of Overs Constituting a Game](#)
 - [8.11 Intervals](#)
 - [8.12 Result Sheets](#)
 - [8.13 Points](#)
 - [8.14 Finals](#)
 - [8.15 Trophies](#)

1 Objective

It is intended that these rules will facilitate a program of fixtures that are fair and equitable that:

- a. Allows all players the opportunity to develop their individual skills;
- b. Provides a pathway affording the opportunity for players to progress to representative status at district, regional and state level.
- c. Encourages all junior players to play to the level of their ability. Junior representative players will play, where possible, in the highest grade of an age group.
- d. Embraces participation at the junior level.
- e. Provides a safe environment to play cricket in.

2 Authority

These junior rules have been approved by Townsville Cricket. They contain parts which apply generally to seniors and juniors and specifically to Junior Grades competitions. They are to be read in conjunction with Townsville Cricket Inc Playing conditions for the 2016-17 Season. These rules shall apply to the conduct of all matches under the control of the Management Committee, and to any other matches to which the Management Committee directs.

Any decision including infringements under these Rules required to be made by TCI may be made by the Management Committee. These rules and the above rules are to be read conjointly. To the extent of inconsistency, an interpretation is to be adopted which promotes the interests of the game.

It is a requirement that all team captains, coaches and team officials are aware of, and understand the relevant Sections of this document pertaining to the administration and conduct of the game of cricket within Townsville.

This document can be located on the TCI Website:

<http://www.townsvillecricket.com>

The Management Committee (also known as Conduct Committee) may impose a penalty for any Club or player found infringing any of the TCIs' rules. The Policies Appendix contains information on the Appeals Tribunal.

Unless otherwise provided in these rules, a club may lodge a written complaint with Townsville Cricket for an alleged infringement of these rules. A complaint must be lodged with the TCI Secretary and the Club against whom the complaint is made within 7 days of the alleged infringement. Townsville Cricket may hear and determine the complaint and may impose a penalty against the infringing Club. Penalty may include:

- Loss of match points by a team
- Suspension of offending person(s) for a specified period of time
- Imposition of a financial penalty on the offending member's club up to a maximum of 20 penalty units.

These penalties DO NOT extend to breaches/ infringements of the following:

- Code of Behaviour

- Intoxicated Player Policy
- Racial and Religious Vilification Code

Breaches and/or infringements against the Code or other instrument mentioned above will be the subject of a proceeding set out in the Code.

It is an offence under the Liquor Act to consume alcohol on parklands and school grounds. No vehicles are to be allowed onto parks or school grounds unless prior permission has been obtained.

3 Rule Changes

All suggestions for rule changes for the junior competitions including changes to the playing conditions must be put in writing to the junior subcommittee providing the following information:

- Current reading of the rule or playing condition
- Proposed reading of the rule or playing condition
- Reasons for the proposed change
- Evidence in support of the proposal, e.g. examples of how the change will improve the playing of cricket in Townsville.

Once approved, these rules may not be changed during the course of a season unless it can be demonstrated that there has been an error in drafting, which has made and/or altered the intended application of the rule.

4 Draw

The draw for the new season is based on the position of where the teams finished in the Colts competition of the previous season in a similar format to Rule 2.10.1 above.

The rest of the draw is completed by arranging an equal number of home and away games if possible.

If a club adds a new team into a grade the draw is completed by the position of the teams finishing last year and the new team or teams added to the bottom.

5 Representative Teams

The Management Committee will appoint the selectors for Representative teams. The teams selected will be approved by the Management Committee.

All registered players are automatically available for selection in representative teams, and can make themselves unavailable for selection in representative matches. If a player does not wish to be selected in a representative team the player must inform his/her club prior to the commencement of the season. The club must then inform the Management Committee. The Management Committee reserves the right to effect disciplinary action against any player who, having not previously indicated their unavailability, is selected in a representative team and then declines to play. In considering such action the Management Committee shall consider any extenuating circumstances.

A player who has been selected and subsequently withdraws must notify the Management Committee in writing of any unavailability. The notification must be addressed to the Secretary of TCI, and received no later than 14 days prior to the commencement of such representative game.

The Management Committee may impose a penalty against a player for the infringement of this rule as follows:

- First offence: Suspension of player for one (1) match
- Second offence: Suspension of player for two (2) matches
- Third offence: Suspension of player for two (2) matches and the player will not be eligible for selection for a period of 12 months commencing from the date of the first match for which the suspension applies.

Substitution of a player who is unable, because of his representative commitments, to play on a particular week-end, may still be included in his team and take part during the weekend that he is available. The rules surrounding this are included in Townsville Cricket Inc Playing conditions for the current Season.

6 Junior Trophies

Junior trophies will be awarded as follows:

- batting aggregate in each of the grades
- batting average in each of the grades
- bowling aggregate in each of the grades
- bowling average in each of the grades
- certificates for meritorious performances during the season
- premiership winner's trophy in each of the grades with presentation of premiership medals to each individual
- grand finalists medals in each of the grades
- TCI Junior Cricketer of the year

Where more than 1 player receives the same results and/or votes, then both players will be announced as joint winners.

6.1 Batting and Bowling average criteria

- a. To be eligible for the batting average trophy, a player will have qualified by:
 - i. scoring a minimum of 300 runs, and
 - ii. playing a minimum of half the allocated number of fixtures for the specified grade.
- b. To be eligible for the bowling average trophy, a player will have qualified by:
 - i. taking a minimum of 10 wickets.
 - ii. playing a minimum of half the allocated number of fixtures for the specified grade.
 - iii. bowl half the permitted number of overs allowable in accordance with the Cricket Australia Guidelines and the relevant age group/grade summary Overs and Bowling Limitations

- c. There are no specific qualification criteria for certificates. Criteria will be formulated on a season to season basis subject to the standards achieved during the season for each grade.
- d. Following the completion of fixtures, the Registrar – Juniors will review overall performances against the benchmark criteria and recommend a minimum standard to the Management Committee.
- e. Factors outside of the Management Committee’s control e.g. inclement weather may result in an abnormal period of lost playing time, which may limit players’ ability to satisfy the abovementioned criteria. In such instances, the Management Committee upon review by the Registrar – Juniors, will at its discretion modify the criteria.
- f. The Management Committee reserves the right to review the performances in respect of players nominated for batting and bowling average trophies and, make recommendations, by seeking additional information from the registrar, to ensure that the proposed recipients of these awards are worthy winners.

6.2 TCI Junior Cricketer of the Year

This award is presented to the player judged as the outstanding performer during the season. The award will be declared by a committee of three, the members of which are:

- The President
- Chairperson – Junior Sub Committee
- Registrar –Juniors

7 PLAYERS

7.1 Registration

- a. Each Club must register all its junior players on the MyCricket database, completing all details in respect of each player. Each club must submit a list of all registered Junior players with the Secretary of TCI by the completion of the sixth (6th) week of competition each season. Any additional players wanting to participate in the current season must also be registered on the MyCricket database. The names of additional players must also be advised to the Secretary of Townsville Cricket prior to such players being allowed to participate in fixtures.
- b. Proof by way of birth certificate, extract or statutory declaration may, from time to time, be required and sighted by the Junior Registrar, and then returned to the club concerned. The burden of proof shall in all cases rest with the club seeking to register a player.
- c. The Junior Registrar is responsible for ensuring that all player names submitted on result sheets appear on the player listings supplied by clubs.
- d. Teams will be liable for penalties in circumstances where a person having participated in a match was not on the listing of players forwarded.
- e. The Management Committee may impose a penalty against a club for the infringement of Registration Rules as follows:
 - i. First offence: 10 penalty units plus loss of all match points

- ii. Second offence : 20 penalty units plus loss of all match points
- iii. Third offence: Suspension of team from competition

7.2 Grading of Players

- a. Players are allowed to play unlimited games in a higher Age Group.
- b. Any player who, in any one season, plays six or more fixture days in the higher Grade of the Age Group, in which the player is originally registered, shall not, except by special permission of The Management Committee be allowed to revert to the lower grade during the season.
- c. Any player who has been nominated in the team lists submitted to the Townsville Registrar shall not, except by special permission of the Management Committee, be allowed to revert to the lower grade within that age group during the season.
- d. Where clubs wish to nominate a player or players to play down an Age Group, the club must apply to the Management Committee in writing for dispensation, prior to the player or players playing in a match.
- e. A player from a lower grade can play in a higher grade final provided the player has played two (2) games for that club in that particular season, subject to the player being of the correct age and having regard to appropriate health and safety considerations.
- f. Clubs must apply in writing to have players referred to in the above approved to play in finals matches.
- g. Notwithstanding the above playing conditions, the Management Committee reserves the right to grade players and/or teams if, in the opinion of the Management Committee, there is evidence that the player/team is not playing at the level of his/her/its ability.
- h. The Management Committee may impose a penalty against a club for the infringement of Grading Rules as follows:
 - i. First offence: 5 penalty units plus loss of all match points
 - ii. Second offence: 10 penalty units plus loss of all match points
 - iii. Third offence: Suspension of team from competition

7.3 Premiers Grade

- a. The Premiers competition is a skill based competition. The Premiers competition is open to all players registered to play junior cricket in the Townsville competition. There is no age restrictions imposed in the Premiers competition.
- b. Clubs nominating to enter a team in the Premiers competition should select the eleven (11) best junior cricketers registered in the club.
- c. In making team selections, clubs and coaches in the Premier grade should be mindful that the selected players have the skills and capability to be competitive against all aged players.
- d. In instances where a club selects a talented junior from Under 12s Gold competition to player in Premiers, the player must be assessed by the appropriate Queensland Cricket

talent identification staff and be provided with a letter of endorsement by Queensland Cricket.

- e. Players selected in Premiers will not be restricted from playing in their appropriate age group.
- f. Player who have played in the U15s or U16s representative side in the current or previous season, and who are eligible to play Premiers, must not be selected in the U16s competition unless dispensation has been obtained by the TCI Junior committee.
- g. Dispensation for these players should only be sought on the basis of form in the Senior and Premiers cricket.

7.4 Substitution of Players General

- a. During the course of a two day match, including finals, a maximum of two players may be substituted between day one and day two provided that:
 - i. The umpires and the opposing captain are given a team sheet showing the player/s who will be substituted prior to the toss being taken. The sheet must show the player/s playing on the first day (the substituted player/s) and the player who will play on the second day (the substituting player/s)
 - ii. The substituting player/s must play on the second day and cannot be substituted by any other player regardless of reason.
 - iii. The substituting player/s takes the place of the substituted player/s in every aspect and may continue a "not out" innings, or a bowling spell.

Explanatory note

The substituted and substituting player is to be shown as follows on the team sheet: Smith/Jones. In this case Smith cannot play the second week and can only be substituted by Jones.

- b. The substituted player may play in the grade immediately below on the second day.

Explanatory note

A substituted player may be named as a substituting player in the grade immediately below or may play in a one day match. For example if X has been named as a substituted player in Reserve grade he may play in a Third Grade one day match the second day.

- c. A substituting player will only be allowed from:
 - i. either the same grade, or
 - ii. any grade below the grade in which the substituted player was playing.
- d. The Management Committee may impose a penalty against a club for the infringement of Substitution of Players Rule as follows:
 - i. First offence 5 penalty units plus loss of all match points
 - ii. Second offence 10 penalty units plus loss of all match points
 - iii. Third offence Suspension of team from competition

8 PLAYING CONDITIONS – JUNIOR GRADES

8.1 Health and Safety

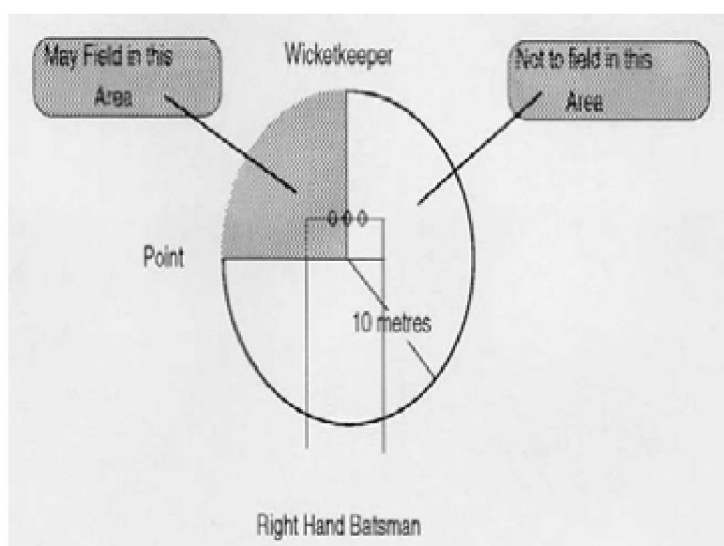
- a. Coaches and team officials have an obligation to ensure the health and safety of players under their control at cricket fixtures. This obligation extends to ensuring that the players are properly supervised at all times when they are not out on the field participating in the game. Players must not leave the area immediately adjacent to the field of play, as designated by the coach or manager, without the permission of the coach or manager.
- b. Coaches and/or team officials must ensure that all players are wearing a suitable hat or cap when on the field.
- c. The use of sunscreen is compulsory. Sunglasses, other than prescription sunglasses, must not be worn when batting or when fielding within 25 metres of the striker.

8.1.1 Protective Equipment

- a. Protective equipment **MUST** be used at all times. Minimum requirements are: Batters: Two batting gloves, two batting pads, protector (box) Wicketkeeper: Two gloves, two pads, protector (box).
- b. A helmet is compulsory when keeping up to the stumps.
- c. A Helmet and thigh pad are optional, but recommended under other circumstances. The wearing of long sleeve shirts and long trousers by all players is recommended.
- d. Coaches and team officials are reminded that insurance claims arising as a result of injuries sustained in circumstances where players are not wearing the minimum equipment requirements, could be jeopardised.

8.1.2 Positioning of Fielders

- a. From the moment the bowler commences his/her run-up to the moment the batter plays the ball, Junior players in Under 16s competition and younger grades may not stand within 10 metres of the bat unless fielding in the slips cordon as defined in the following diagram (The diagram can be reversed for left hand Batsmen.)



- b. Premiers fielders may stand 10 metres from the centre of the batter's popping crease (but no closer than 5 metres) if they are wearing a batting helmet (with full face grid) and a protector
- c. If these distances are contravened a NO BALL can be called.
- d. No participant in Under 12s Blue through Premiers acting as a Wicket Keeper is permitted to stand up to the stumps without wearing a protective cricket helmet with a face grill. The term 'up to the stumps' refers to the zone formed by an arc measured 1.5 metres out from the centre stump. Play is to be halted until the Wicket Keeper dons the correct protective gear, or until he or she moves to more than 1.5 metres back from the stumps.
- e. **Batsmen in all age groups and grades starting from U12s Blue must wear helmets when batting.**

8.2 Match Overview

- a. Subject to team nominations and the number of scheduled playing days for club fixtures, cricket fixtures will be played under either a 2 day format, 1 day format, T20 format or a combination of all as determined by the Junior Registrar.
- b. All matches will be played as set out on the applicable age group summary for each grade.
- c. Two responsible people to act as Umpire and Scorer are to accompany each team for the duration of the game.
- d. In the case of an umpiring disagreement, the higher qualified umpire shall have seniority and may elect to umpire at each end if he/she deems it necessary.
- e. For grades U14s Gold and Premiers coaches acting in the role of umpires must not engage in coaching activities during the course of on field play.
- f. In all games, bowler's marks must be delineated only with a bowling marker.
- g. Limitations may apply to individual batting and individual bowling. These limitations, where applicable are stipulated on the age summaries for the respective grade.

8.2.1 Two (2) Day Match

- a. A two (2) day match can either be won on first innings lead or by outright victory. A total of 60 overs will constitute a day's play.
- b. A compulsory declaration will occur after 60 overs and signal the conclusion of the day's play.
- c. In the event of no play being possible on the first day of a two (2) day match the game will be played as a one (1) day match on the second scheduled day of play.
- d. Should the second day of a two (2) day become affected by interruption(s), the provisions (where applicable) in Washouts and Interruptions to Play below must be taken into account.
- e. Scheduled Two (2) day matches versus Charters Towers as one (1) all day matches on the second weekend of the normal round: matches are played under the playing conditions applying to two (2) day matches. For these matches, a second innings will be played subject to the normal rules of cricket.

8.2.2 One (1) Day Match

- a. A “one day game” is designed to achieve a result at the completion of the game according to the times specified in the Age Group Summary. The result is based on a single innings only.
- b. Both batting sides must have the opportunity to face the maximum number of overs within the allotted time provided that all of the side’s wickets have not fallen.
- c. The side bowling first will not go beyond the scheduled cut-off time in order to complete the maximum number of overs.
- d. In the event that the side bowling first does not complete the scheduled amount of overs, then the side bowling second will only bowl the same number of overs that were bowled by the side, which bowled first.
- e. In the event that the side batting first shall be all out before the maximum number of overs is bowled, then the second batting side may still face the maximum number of overs permitted.
- f. Play will continue until the scheduled time to finish play unless the second batting side completes its innings beforehand.
- g. The side, which bowls first and cannot complete the maximum number of overs will be penalised 0.5 match points per over that the side fails to bowl.
- h. In the Under 14s gold competition and competitions of older children; Where one (1) day games are scheduled as part of the draw, or two (2) day games are reduced to a one (1) day game due to weather or any other reason, such games will be played in accordance with the requirements of one day fixtures set out in the age group summaries.

8.3 Duration of Play and Over Rates

- a. Details of the maximum number of overs for each grade are set out in the age group summaries for the applicable grade.
- b. The **Under 14s Gold to Premiers grades** shall be considered timed games with a maximum number of overs to be achieved within the designated time frame of each innings. The side bowling first will not go beyond the scheduled time to finish the first day’s play in order to complete the maximum number of overs.
- c. In the event that the side bowling first does not complete the scheduled number of overs, the side bowling second will only bowl the same number of overs that were bowled by the side which bowled first.
- d. Where the side batting first is bowled out within the allotted time, or the maximum number of overs are completed before the scheduled time to finish play, then the remaining MINIMUM overs to be bowled to the side batting second on that day shall be determined by dividing the remaining available time (less the designated time for change of innings) by 3.75 minutes. These MINIMUM overs must be played before the scheduled time to finish play.
- e. Times for the termination of the innings shall be determined on the day by an online device with synchronised time. (Eg Telstra phone) This time shall be monitored by scorers and advice provided to umpires.

- f. Any team not completing overs within the designated time frame in either innings, except where unusual circumstances apply such as player injury, shall be subject to loss of .3 point, per over not completed, from any points obtained during that match.
- g. If the allocated overs, or time frame, of the first innings is not completed due to loss of wickets, the second innings shall be entitled to face all allocated overs before the 12:30pm cut off of time.

8.4 Follow On

The side that bats first and leads by 75 runs shall have the option of requiring the other side to follow their innings.

8.5 No Ball

- a. Dangerous and unfair bowling will be dealt with in accordance with the LAWS of cricket.
- b. Any full-pitched delivery directed at the batter above waist height, when standing in a normal batting stance will be called "NO BALL" and can be signaled by the square leg umpire. A player cannot be dismissed from such a delivery, except under the normal Laws of Cricket. The batter's safety is the paramount issue and umpires are to use their discretion when enforcing this rule.
- c. A fast delivery delivered by the bowler and bouncing above shoulder height as the ball passes the batter, when standing in a normal batting stance shall be called "NO BALL" and can be signaled by the square leg umpire. A player cannot be dismissed from such a delivery, except under the normal Laws of Cricket. The batter's safety is the paramount issue and umpires are to use their discretion when enforcing this rule.
- d. A ball delivered by a spin bowler having bounced and passed above shoulder height shall not be called a no ball unless in the opinion of the umpire, the delivery is considered dangerous. However, such deliveries may be called "wide" if in the opinion of the umpire, the batter is denied a "fair" opportunity to hit the ball.
- e. Where a ball lands off a concrete wicket or on the junction of the concrete and the surrounding grass, and subsequently comes back onto the wicket, or deviates after hitting the edge of a wicket the ball must be called "DEAD" and bowled again.

8.6 Wide Ball

- a. Persistent bowling wide of the leg stump denying the batter a "fair" opportunity to hit the ball must be discouraged with the bowler being warned.
- b. Should such bowling in (a) above continue, the umpire may call "WIDE" Wides and No Balls General
- c. Irrespective of the number of "wides" or "no balls" bowled, the maximum number of balls to be bowled in an over in the Under 12s, Under 14s and 16s age Groups is eight.

8.7 Quarters Cricket

- a. When scheduled in the draw, quarter's format of cricket can be played by the **Under 12s, Under 14s blue and Under 14s Gold grades**.
- b. An Innings is completed when the specified number of overs (2 Quarters) has been bowled or a side is "All out" before the specified number of overs has been bowled.
- c. The "follow-on" option does not apply and the determination of the batting sequence shall be in accordance with the following guidelines.
- d. Essentially, the fielding team must have a break between fielding sessions equivalent to the number of overs bowled in the quarter prior to resuming a fielding session.

8.8 Declarations

Declarations are not permitted in the **Under 12s age groups or the under 14s Blue Grade**.

8.9 Washouts and Interruptions to Play

- a. Decisions regarding the commencement of play in inclement weather will be taken by the Management Committee or its delegate and announced over radio stations.
- b. The junior draw must assign secondary grounds where possible for all primary grounds. The Junior Registrar may direct that a match or matches be played at the secondary ground. Subject to health and safety considerations, every opportunity to play a fixture must be contemplated.
- c. Subject to the above, where a game or games are unable to be played, other fixtures will proceed and all individual results will count for averages and aggregate trophies.
- d. A decision regarding the awarding of points for a fixture round is to be determined as follows:
 - i. Where a minimum of 50% of the matches in the round applicable to that grade are played to completion in accordance with these rules;
 - ii. For those games played points will be allocated as per the table in Points;
 - iii. For those games not played within the round, referred to above, draw points will be allocated to each of those teams plus the average of all bonus points obtained by the playing teams for that round of fixtures for that grade
 - iv. Where less than 50% of the matches in the round applicable to that grade are played to completion then regardless of completion of fixtures each team for that grade will be awarded draw points only.
- e. If rain prevents the commencement of play and a decision by the Grounds Committee has not been made by the commencement time, play must not commence until a decision is made. In the event of this situation arising coaches must ensure that all players present themselves to play in anticipation of a decision.
- f. The umpires, through the respective Junior Committee delegates, must report any objections to the state of a ground to the next meeting of the Junior Committee.
- g. In situations when play is interrupted, the provisions for Two (2) Day Games or One (1) Day Games shall apply.

- h. In the event of rain affecting two-day games played by Prremiers grades, the following shall apply:
 - i. If the first day is washed out then the game reverts to a one-day match to be played on the second day over the number of overs specified in the Appendices to these Playing conditions.
 - ii. If the second day is washed out then the game shall be declared as drawn unless a turf match is directed to be played on astro turf in which case the match shall be played as a one day game and any first day bonus points shall not count. Individual performances shall count.
 - iii. Where a game is stopped or interrupted by inclement weather or other legitimate interruption to play and the Minimum Number of Overs Constituting a Game is achieved the winner will be decided by the team that has scored the highest score at the completion of the equivalent overs faced by the opposition team.

Explanatory note

A simple scenario for the above is if team A has scored 100 runs and rain interrupts play with only 25 overs completed then team B will need to score 101 or greater runs at the completion of their 25th over to be declared the winner.

8.10 Minimum Number of Overs Constituting a Game

- a. Where inclement weather intervenes to prevent the completion of a scheduled game, the following **table sets** out the minimum number of overs to be faced by each team to constitute a game, and hence determine a result.
- b. Individual performances in batting and/or bowling achieved during the course of the shortened fixture will be counted towards individual stats for the determination of awards.
- c. In the event of play being suspended on that day for any reason other than normal intervals, playing times in all grades shall be extended by a period not exceeding 30 minutes, subject to the availability of the ground, weather and light conditions permitting.

8.11 Intervals

8.11.1 Breaks in play

- a. If a batting side completes its innings within thirty minutes before the scheduled time for the official break, the official break must be taken immediately.
- b. Change-over time, between innings must not exceed ten minutes.

8.11.2 Drinks

- c. The fielding side must take drink breaks. Drink breaks must be taken approximately every hour. The drink breaks must not exceed five minutes in duration.
- d. On those days where the weather is extremely hot, coaches and/or team officials must arrange with umpires additional drink breaks and if necessary have a small quantity of water available on the field for the players. This water is only to be taken on the field during official drink breaks (as called by umpires).

8.12 Result Sheets

- a. It is the responsibility of the coach of each team to complete an official score sheet at the conclusion of each game and ensure that the score sheet and team sheet is lodged on the MyCricket website by 6:00 P.M. on the Wednesday following the completion of the game.
- b. In the event of the second day of a two-day game being washed out, the coach of the side batting on the first day will be responsible for the completion and submission of the score sheet to the Age Group Registrar by the required time.
- c. Where no play is possible in a game, a score sheet with the words "MATCH ABANDONED" written across the face is to be submitted. This result sheet must contain the names of all players of both teams scheduled to have played in that game. It is the responsibility of both coaches to agree on who will submit the sheet.

8.13 Points

- a. The Junior Registrar is responsible for the maintaining of the allocation of points in accordance with the following table.

Result	Points
Win on first innings and subsequent outright win	10
Loss on first innings and subsequent outright win	10
Win on first innings and subsequent outright loss	6
Loss on first innings and subsequent outright loss	0
Win on first innings and no further result (Two Day match)	6
Loss on first innings and no further result	0
Bye	0
Drawn match	3
Win in a One Day match	6
Win in a Twenty20 match	6
Abandoned Two Day match being a match in which no play takes place	3
Abandoned One Day match being a match in which no play takes place or the minimum overs are not achieved	3
Abandoned Twenty20 match being a match in which no play takes place or the minimum overs are not achieved	3
Tie on first innings and subsequent outright win	10
Tie on first innings (two day match)	5
Tie in a One Day match	5
Tie on first innings and subsequent outright loss	5
Tie on first innings and subsequent outright tie	7
Win on first innings and subsequent outright tie	7
Loss on first innings and subsequent outright tie	5

- b. Bonus and Incentive points shall be allotted in addition to the above match points as follows:

- .20 incentive points for each wicket taken
 - .01 incentive points for each run scored
- c. No premiership nor bonus points will be awarded in the Under 12s Blue age group.
- d. Forfeit Points shall apply as follows:
- Points comprising the first innings points plus the bonus points of the team attaining the most bonus points “for the day” will be awarded.
 - Where a forfeit has been obtained during the course of a game then forfeit points comprising “Outright Win” points plus the bonus points of the team attaining the most bonus points “for the day” will be awarded.

Explanatory Note

“For the day” refers to all games in a Grade played on the same day(s).

- e. Bye Points will apply as follows:
- No points will be awarded for byes occurring over “even rounds”. In the case of “uneven rounds”, a team(s) disadvantaged by not playing as many games as other teams in the Grade shall, in the week the disadvantaged team(s) has (have) the bye, be awarded maximum result points awarded “for the day” in that Grade plus the bonus points of the team attaining the most bonus points in that week.
 - “Even round” means a complete round of games where each team plays all the other teams in the Grade once. For example an “even round” of one day games in a 5 team Grade is completed after 5 weeks
 - “Uneven round” means an uncompleted round of games where some teams have yet to play each other. Such a situation may occur at the end of a season. For example, an “uneven round” would occur if a round of one-day games in a 5 team Grade commenced 3 weeks prior to the last day of games for the season.

8.14 Finals

- a. Finals will be played in all grades from Under 12s Gold and upwards between the minor premiers and the team finishing in second position.
- b. Finals for U12s Gold to U16s will be played as a one (1) day fixtures as specified in the applicable age group summaries .
- c. Premiers will be played as all day games with the maximum number of overs being the number as specified for two (2) day fixtures in the applicable age group summary.
- d. In circumstances where inclement weather intervenes, play will be extended up to one (1) hour past the scheduled finishing time to enable either the total number of scheduled overs or the minimum number of overs to be bowled as defined.
- e. For time lost, a deduction of 3.75 minutes for each over lost will apply. This equates to 16 overs per hour.
- f. Depending on the amount of time lost, the game will be declared abandoned if the minimum number of overs is unable to be completed by the revised schedule time. The minimum number of overs to be bowled is the number of overs applicable for each grade

for one (1) day fixtures as set out in the table in Minimum Number of Overs Constituting a Game.

- g. The game will cease when a first innings result has been achieved.
- h. The club of each team reaching a Final must nominate for approval to the Junior Sub Committee the name of an umpire, not associated with that club to officiate in the Final. If agreed to by each finals team, a nominated person may be associated with either club, and approved as above.
- i. Where the minimum number of overs cannot be bowled or if weather prevents any play, minor premiers will be premiers in the event of a result not being achieved.
- j. There will be no final for the **under 12s Blue grade**.

8.15 Trophies

- a. Trophies will be awarded to both the minor premiers and the premiers in each grade from under 12s Gold and upwards.
- b. A Trophy for minor premiers will be awarded in the U12 Blue Grade. Where 2 teams finish the season on the same number of points, both teams will be joint premiers.
- c. For Minor Premiers and Premiers each player in the team will receive a medallion. In the case of the Minor Premiers becoming Premiers, only one medallion will be presented to each team member.
- d. Individual performance trophies will be awarded in each Grade above Under 12 Blue in accordance with the conditions set out in PART 2 Rules 2.15.2 – 2.15.2.3 inclusive.